

Unit-V

Language Modeling

- Introduction
- n-Gram Models
- Language Model Evaluation
- Parameter Estimation
- Language Model Adaptation
- Types of Language Models
- Language Specific Modeling Problems
- Multilingual and Cross-lingual Language Modeling

Introduction

- Statistical Language Model is a model that specifies the a priori probability of a particular word sequence in the language of interest.
- Given an alphabet or inventory of units Σ and a sequence $W = w_1 w_2 \dots w_t \in \Sigma^*$ a language model can be used to compute the probability of W based on parameters previously estimated from a training set.
- The inventory Σ is the list of unique words encountered in the training data.
- Selecting the units over which a language model should be defined is a difficult problem particularly in languages other than English.

Introduction

- A language model is combined with other model or models that hypothesize possible word sequences.
- In speech recognition a speech recognizer combines acoustic model scores with language model scores to decode spoken word sequences from an acoustic signal.
- Language models have also become a standard tool in information retrieval, authorship identification, and document classification.

n-Gram Models

- Finding the probability of a word sequence of arbitrary length is not possible in natural language because natural language permits infinite number of word sequences of variable length.
- The probability $P(W)$ can be decomposed into a product of component probabilities according to the chain rule of probability:

$$P(W) = P(w_1 \dots w_t) = P(w_1) \prod_{i=1}^t P(w_i | w_{i-1} w_{i-2} \dots w_2 w_1)$$

- Since the individual terms in the above product are difficult to compute directly n-gram approximation was introduced.

n-Gram Models

- The assumption is that all the preceding words except the n-1 words directly preceding the current word are irrelevant for predicting the current word.
- Hence $P(W)$ is approximated to:

$$P(W) \approx \prod_{i=1}^t P(w_i | w_{i-1}, \dots, w_{i-n+1})$$

- This model is also called as (n-1)-th order Markov model because of the assumption of the independence of the current word given all the words except for the n-1 preceding words.

Language Model Evaluation

- Now let us look at the problem of judging the performance of a language model.
- The question is how can we tell whether the language model is successful at estimating the word sequence probabilities?
- Two criteria are used:
- Coverage rate and perplexity on a held out test set that does not form part of the training data.
- The coverage rate measures the percentage of n-grams in the test set that are represented in the language model.
- A special case is the out-of-vocabulary rate (OOV) which is the percentage of unique word types not covered by the language model.

Language Model Evaluation

- The second criterion perplexity is an information theoretic measure.
- Given a model p of a discrete probability distribution, perplexity can be defined as 2 raised to the entropy of p :

$$PPL(p) = 2^{H(p)} = 2^{-\sum_x p(x) \log_2 p(x)}$$

- In language modeling we are more interested in the performance of a language model q on a test set of a fixed size, say t words ($w_1 w_2 \dots w_t$).
- The language model perplexity can be computed as:
- $q(w_i)$ computes the probability of the i th word.

$$PPL(p, q) = 2^{H(p, q)} = 2^{-\sum_{i=1}^t p(w_i) \log_2 q(w_i)}$$

$$2^{-\frac{1}{t} \sum_{i=1}^t \log_2 q(w_i)}$$

Language Model Evaluation

- If $q(w_i)$ is an n-gram probability, the equation becomes

$$2^{-\frac{1}{t} \sum_{i=1}^t \log_2 p(w_i | w_{i-1}, \dots, w_{i-n+1})}$$

- When comparing different language models, their perplexities must be normalized with respect to the same number of units in order to obtain a meaningful comparison.
- Perplexity is the average number of equally likely successor words when transitioning from one position in the word string to the next.
- If the model has no predictive power, perplexity is equal to the vocabulary size.

Language Model Evaluation

- A model achieving perfect prediction has a perplexity of one.
- The goal in language model development is to minimize the perplexity on a held-out data set representative of the domain of interest.
- Sometimes the goal of language modeling might be to distinguish between “good” and “bad” word sequences.
- Optimization in such cases may not be minimizing the perplexity.

Parameter Estimation

- Maximum-Likelihood Estimation and Smoothing
- Bayesian Parameter Estimation
- Large-Scale Language Models

Maximum-Likelihood Estimation and Smoothing

- The standard procedure in training n-gram models is to estimate n-gram probabilities using the maximum-likelihood criterion in combination with parameter smoothing.
- The maximum-likelihood estimate is obtained by simply computing relative frequencies:

$$P(w_i|w_{i-1}, w_{i-2}) = \frac{c(w_i, w_{i-1}, w_{i-2})}{c(w_{i-1}, w_{i-2})}$$

- Where $c(w_i, w_{i-1}, w_{i-2})$ is the count of the trigram $w_{i-2}w_{i-1}w_i$ in the training data.

Maximum-Likelihood Estimation and Smoothing

- This method fails to assign nonzero probabilities to word sequences that have not been observed in the training data.
- The probability of sequences that were observed might also be overestimated.
- The process of redistributing probability mass such that peaks in the n-gram probability distribution are flattened and zero estimates are floored to some small nonzero value is called smoothing.
- The most common smoothing technique is **backoff**.

Maximum-Likelihood Estimation and Smoothing

- Backoff involves splitting n-grams into those whose counts in the training data fall below a predetermined threshold τ and those whose counts exceed the threshold.
- In the former case the maximum-likelihood estimate of the n-gram probability is replaced with an estimate derived from the probability of the lower-order (n-1)-gram and a backoff weight.
- In the later case, n-grams retain their maximum-likelihood estimates, discounted by a factor that redistributes probability mass to the lower-order distribution.

Maximum-Likelihood Estimation and Smoothing

- The back-off probability P_{BO} for w_i given w_{i-1}, w_{i-2} is computed as follows:

$$P_{BO}(w_i|w_{i-1}, w_{i-2}) = \begin{cases} d_c P(w_i|w_{i-1}, w_{i-2}) & \text{if } c > \tau \\ \alpha(w_{i-1}, w_{i-2}) P_{BO}(w_i|w_{i-1}) & \text{otherwise} \end{cases}$$

- Where c is the count of (w_i, w_{i-1}, w_{i-2}) , and d_c is a discounting factor that is applied to the higher order distribution.
- The normalization factor $\alpha(w_{i-1}, w_{i-2})$ ensures that the entire distribution sums to one and is computed as:

$$\alpha(w_{i-1}, w_{i-2}) = \frac{1 - \sum_{w_i: c(w_i, w_{i-1}, w_{i-2}) > \tau} d_c P(w_i|w_{i-1}, w_{i-2})}{\sum_{w_i: c(w_i, w_{i-1}, w_{i-2}) \leq \tau} P_{BO}(w_i|w_{i-1})}$$

Maximum-Likelihood Estimation and Smoothing

- The way in which the discounting factor is computed determines the precise smoothing technique.
- Well-known techniques include:
 - Good-Turing
 - Written-Bell
 - Kneser-Ney
- In Kneser-Ney smoothing a fixed discounting parameter D is applied to the raw n -gram counts before computing the probability estimates:

$$P_{KN}(w_i|w_{i-1}, w_{i-2}) = \begin{cases} \frac{\max\{c(w_i, w_{i-1}, w_{i-2}) - D, 0\}}{\sum_{w_i} c(w_i, w_{i-1}, w_{i-2})} & \text{if } c > \tau \\ \alpha(w_{i-1}, w_{i-2}) P_{KN}(w_i|w_{i-1}) & \text{otherwise} \end{cases}$$

Maximum-Likelihood Estimation and Smoothing

- In modified Kneser-Ney smoothing, which is one of the most widely used techniques, different discounting factors D_1, D_2, D_{3+} are used for n-grams with exactly one, two, or three or more counts:

$$Y = \frac{n_1}{n_1 + 2 * n_2}$$

$$D_1 = 1 - 2Y \frac{n_2}{n_1}$$

$$D_2 = 2 - 3Y \frac{n_3}{n_2}$$

$$D_{3+} = 3 - 4Y \frac{n_4}{n_3}$$

- Where n_1, n_2, \dots are the counts of n-grams with one, two, ..., counts.

Maximum-Likelihood Estimation and Smoothing

- Another common way of smoothing language model estimates is linear model interpolation.
- In linear interpolation, M models are combined by

$$P(w_i | w_{i-1}, w_{i-2}) = \sum_{m=1}^M \lambda_m P(w_i | h_m)$$

- Where λ is a model-specific weight.
- The following constraints hold for the model weights: $0 \leq \lambda \leq 1$ and $\sum_m \lambda_m = 1$.
- Weights are estimated by maximizing the log-likelihood on a held-out data set that is different from the training set for the component models.

Maximum-Likelihood Estimation and Smoothing

- This is done using the expectation-maximization (EM) procedure.

Bayesian Parameter Estimation

- This is an alternative parameter estimation method where the set of parameters are viewed as a random variable governed by a prior statistical distribution.
- Given a training sample S and a set of parameters θ , $P(\theta)$ denotes a prior distribution over different possible values of θ , and $P(\theta/S)$ is the posterior distribution and is expressed using Baye's rule as:

$$P(\theta|S) = \frac{P(S|\theta)P(\theta)}{P(S)}$$

Bayesian Parameter Estimation

- In language modeling, $\theta = \langle P(w_1), \dots, P(W_k) \rangle$ (where K is the vocabulary size) for a unigram model.
- For an n -gram model $\theta = \langle P(W_1/h_1), \dots, P(W_k/h_k) \rangle$ with K n -grams and history h of a specified length.
- The training sample S is a sequence of words, $W_1 \dots W_t$.
- We require a point estimate of θ given the constraints expressed by the prior distribution and the training sample.
- A maximum a posterior (MAP) can be used to do this.

$$\theta^{MAP} = \operatorname{argmax}_{\theta \in \Theta} P(\theta|S) = \operatorname{argmax}_{\theta \in \Theta} P(S|\theta)P(\theta)$$

Bayesian Parameter Estimation

- The Bayesian criterion finds the expected value of θ given the sample S :

$$\begin{aligned}\theta^B &= E[\theta|S] = \int_{\Theta} \theta P(\theta|S) d\theta \\ &= \frac{\int_{\Theta} \theta P(S|\theta) P(\theta) d\theta}{\int_{\Theta} P(S|\theta) P(\theta) d\theta}\end{aligned}$$

- Assuming that the prior distribution is a uniform distribution, the MAP is equivalent to the maximum-likelihood estimate.

Bayesian Parameter Estimation

- Bayesian estimate is equivalent to the maximum-likelihood estimate with Laplace smoothing:

$$\theta_w^B = \frac{c(w) + 1}{\sum_w c(w) + K}$$

- Different choices for the prior distribution lead to different estimation functions.
- The most commonly used prior distribution in language model is the Dirichlet distribution.

Bayesian Parameter Estimation

- The Dirichlet distribution is the conjugate prior to the multinomial distribution. It is defined as:

$$p(\theta) = D(\alpha_1, \dots, \alpha_K) = \frac{\Gamma(\sum_{k=1}^K \alpha_k)}{\prod_{k=1}^K \Gamma(\alpha_k)} \prod_{k=1}^K \theta_k^{\alpha_k - 1}$$

- Where Γ is the gamma function and $\alpha_1, \dots, \alpha_K$ are the parameters of the Dirichlet distribution.
- It can also be thought of as counts derived from an a priori training sample.

Bayesian Parameter Estimation

- The MAP estimate under the Dirichlet prior is:

$$\theta^{MAP} = \operatorname{argmax}_{\theta \in \Theta} \frac{\Gamma(\sum_{k=1}^K \alpha_k)}{\prod_{k=1}^K \Gamma(\alpha_k)} \prod_{k=1}^K \theta_k^{n_k + \alpha_k - 1}$$

- Where n_k is the number of times word k occurs in the training sample.
- The result is another Dirichlet distribution parameterized by $n_k + \alpha$
- The MAP estimate of $P(\theta/W, \alpha)$ thus is equivalent to the maximum-likelihood estimate with add- m smoothing.
- $m_k = \alpha_k - 1$ that is pseudocounts of size $\alpha_k - 1$ are added to each word count.

Large-Scale Language Models

- As the amount of available monolingual data increases daily models can be built from sets as large as several billions or trillions of words.
- Scaling language models to data sets of this size requires modifications to the ways in which language models are trained.
- There are several approaches to large-scale language modeling.
- The entire language model training data is subdivided into several partitions, and counts or probabilities derived from each partition are stored in separate physical locations.
- Distributed language modeling scales to vary large amounts of data and large vocabulary sizes and allows new data to be added dynamically without having to recompute static model parameters.

Large-Scale Language Models

- The drawback of distributed approaches is the slow speed of networked queries.
- One technique uses raw relative frequency estimate instead of a discounted probability if the n-gram count exceeds the minimum threshold (in this case 0):

$$S(w_i|w_{i-1}, w_{i-2}) = \begin{cases} P(w_i|w_{i-1}, w_{i-2}) & \text{if } c > 0 \\ \alpha S(w_i|w_{i-1}) & \text{otherwise} \end{cases}$$

- The α parameter is fixed for all contexts rather than being dependent on the lower-order n-gram.

Large-Scale Language Models

- An alternative possibility is to use large-scale distributed language models at a second pass rescoring stage only, after first-pass hypotheses have been generated using a smaller language model.
- The overall trend in large-scale language modeling is to abandon exact parameter estimation of the type described in favor of approximate techniques.

Language Model Adaptation

- Language model adaptation is about designing and tuning model such that it performs well on a new test set for which little equivalent training data is available.
- The most commonly used adaptation method is that of mixture language models or model interpolation.
- One popular method is topic-dependent language model adaptation.
- The documents are first clustered into a large number of different topics and individual language models can be built for each topic cluster.
- The desired final model is then fine-tuned by choosing and interpolating a smaller number of topic-specific language models.

Language Model Adaptation

- A form of dynamic self-adaptation of a language model is provided by trigger models.
- The idea is that in accordance with the underlying topic of the text, certain word combinations are more likely than other to co-occur.
- Some words are said to trigger others for example the words stock and market in a financial news text.